Subject: Re: [map]C&C_Greenery
Posted by GEORGE ZIMMER on Wed, 21 Jan 2009 17:00:32 GMT

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Awesome map, I can see it being played a ton when TT comes out. However, a glitch found (Purely visual as far as I know). A couple of the bushes seem to have some weird messed up boxes around them. Dunno, it might be me, but just incase, here's a screenshot.

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