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Subject: Re: Server list fix?

Posted by [Goztow](#) on Tue, 20 Jan 2009 13:41:20 GMT

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Removing gameplay pending is server side, can already be done but is not wanted at all by some servers (e.g. servers with an own ladder system).

Detonating c4's one by one: ermmm, just place one instead of 15 and detonate it? This would change gameplay, so won't happen IMO.

Server list: GSA already exists, there's no use for this. If servers aren't on GSA, it's proolly for a good reason.

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