
Subject: Re: Couple things about fixes/exploits etc
Posted by [RTsa](#) on Mon, 19 Jan 2009 18:04:11 GMT
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DutchNeon wrote on Mon, 19 January 2009 18:24
4.

Are there more 'vehicle blockers' added on certain maps, to prevent vehicles getting at certain spots/getting stuck?
That'd be extremely useful. We should probably report the places you easily get stuck with vehicles so at least most could be fixed, eh?
