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Subject: Re: Repair Ray?

Posted by [Spyder](#) on Mon, 19 Jan 2009 07:39:05 GMT

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2GLOCK9S wrote on Mon, 19 January 2009 06:05its the triple one.. thanks

i've tried it with both and it still keeps some blue in it :S

That color can be changed in leveledit, but you will have to use an alternative objects.ddb to get that effect. Only problem...can't use it online.

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