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Subject: Re: Will you be buying Generals 2?

Posted by [\[NE\]Fobby\[GEN\]](#) on Mon, 19 Jan 2009 03:27:26 GMT

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Quote:But aren't ALL the Command and Conquer games are filled with stereotypical themes. In fact, all the things you say suck about Generals can easily be applied to any other C&C game.

From what I can remember, the original C&C games had rather good performance, good graphics for their time (except Renegade I guess), good storylines, creative factions, fluid interface, excess originality, and for the most part, non-racist themes.

I'm not saying Generals was a horrible game. It wasn't that bad. What I am saying, though, is that it lacks a lot of originality with its Warcraft-like build system. Lack of creativity with its units and themes. Its singleplayer was very boring, not challenging in any sense, and had no story to keep you playing. Its performance in multiplayer was also quite abstruse. It was just a mediocre game in every sense of the word and didn't have anything that kept me playing.

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