Subject: Re: [HUD] New HUD [Update2 read first Post] Posted by slosha on Fri, 16 Jan 2009 00:44:11 GMT

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only bug i've found that appears to be caused by the HUD is when i quit ren, it comes up with a "not responding" type msg. i just hit close program, not really a problem but just something that happens.

I'd like to kno how to make the overhead view a little bigger tho so i can view more of the map.