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Subject: Physical collision with ladders set in LE

Posted by [rrutk](#) on Thu, 15 Jan 2009 18:20:33 GMT

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I made a map with a lot of ladders, set in LE.

But, everywhere those ladders (Bottom/Top-Dummies) are, they are blocking vehicles.

Re-entering the vehicle makes it possible to leave to place, but this is not a solution.

The ladders block even air vehicles above them!

How to solve this???

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