
Subject: Re: I have an idea, can it be done?
Posted by [_SSnipe_](#) on Thu, 15 Jan 2009 04:17:38 GMT
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Gen_Blackx wrote on Wed, 14 January 2009 18:12
Im not sure what you are doing but this is how to destroy a object and make it destroy a building.

Make a daves arrow and attach JFW_Custom_Destroy_Building

Message = 8686537
ID = Id of the building you wish to destroy

JFW_Death_Send_Custom Attached to the object that gets destroyed

ID = ID of object that JFW_Custom_Destroy_Building is attached to
Message = 8686537
Param = 1

Note that Param=1 is gonna be one always if u make something else and dont want it to fuck up that change to param 2

its like if u have another script that does the same thing but kills a diff building u would put that one to param =2 if u put 1 it will think it kills both buildings

to make it more simple thats the mailman and each script has a diff letter to tell it what to do you dont wanna send 1 number 2's mail
