
Subject: Re: Adding Default Buildings in Gmax
Posted by [Altzan](#) on Wed, 14 Jan 2009 21:17:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

LR01 wrote on Wed, 14 January 2009 10:59don't the buildings come with a ground mesh with the holes in it?

Yeah, but they're not flat, I likem to start out flat and then mess around with height later.
