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Subject: Re: Will the ladder&rank&stats stuff be fixed?

Posted by [StealthEye](#) on Mon, 12 Jan 2009 18:06:13 GMT

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The server will be able to give custom tags to players instead of the Recruit tag. This makes it possible to add clan tags, player specific tags or rankings... It just has to be implemented on the server, TT will not provide functionality apart from a scripts.dll function call and a "tag" console command on the server.

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