
Subject: Re: RELEASE - C&C Islands Tunnels + GenBlacky's Islands
Posted by [DL60](#) on Mon, 12 Jan 2009 11:16:56 GMT

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When you have your .lvl file open in Leveleditor go to:
Edit => Include Files

A window opens.

-Select "Level Specific"

-search file in "File Spec:"

-press "Add"-Button

Now this file will be included when you pack the .mix archive with LE afterwards.
