Subject: Re: get\_part\_name, chathooks and strings Posted by jnz on Sun, 11 Jan 2009 16:16:20 GMT View Forum Message <> Reply to Message

With Get\_Part\_Name, if a player has a sub string of another player's name, it is impossible to get it.

Lets say we have RoShamBo and ShamBo in game, you will never be able to get ShamBo with Get\_Part\_Name.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums