Subject: Re: Release - C&C_Hourglass_Flying_BETA Posted by Di3HardNL on Sat, 10 Jan 2009 11:00:16 GMT View Forum Message <> Reply to Message

It looks nice man. Good luck fixing the bugs And by the way, do you know now how to change the texture when the building is destroyed?

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums