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Subject: Re: Out of memory while generating pathfind

Posted by [rrutk](#) on Sat, 10 Jan 2009 00:01:17 GMT

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what must be included in the area with blockers?

in the level-files for C&C\_Islands you can see, that the area infront of GDI WF is completely blocked.

i tried the same thing with the airstrip, but then wayfinding doesnt work.

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