
Subject: Re: Release - C&C_Hourglass_Flying_BETA
Posted by [CarrierII](#) on Fri, 09 Jan 2009 18:35:33 GMT

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If there is no Vis data then that explains Chuck Norris' problems, as he is rendering loads of things at high detail, then overwriting them. Do at least generate vis for the final map, because otherwise older PCs will actually collapse.
