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Subject: Re: Parents Held Liable For Video Game Crimes

Posted by [futura83](#) on Fri, 09 Jan 2009 06:55:47 GMT

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Quote:We're always thinking of creative ways to apply the death penalty and eliminate prison overcrowding.

So, a kid kills someone in Texas and says (or the police find out) it was 'motivated' by a computer game, who get's killed?

The parents or the guy who came up with the idea for the game? Or maybe even the person that sold it to him despite the fact that he/she isn't old enough to play it?

Seriously though, why even shift the blame at all? I mean, if it is the parents fault about how they raised them, then what should happen is you teach the kids that do it that it is wrong to do stuff like that, and the start of doing that is to punish them because that's how kids generally learn that something is wrong.

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