
Subject: Re: Release - C&C_Hourglass_Flying_BETA
Posted by [Fabian](#) on Thu, 08 Jan 2009 22:50:36 GMT
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Make sure you've waited for all the textures to load. I'm assuming by lag you mean a low framerate. On my computer I get a solid 60 fps. It performed fairly well on a crappy pc as well.
