Subject: Re: choppers
Posted by _SSnipe_ on Thu, 08 Jan 2009 21:39:00 GMT

Poskov wrote on Thu, 08 January 2009 13:01so how would 1 go about doin this?
heres a guess and iv also done something like this

I put the heli pad on a map then put like something to POKE on so when i click it created an object at xyz location which was the helis preset and the location was like 5 feet above the heli so it gently fell on heli pad