
Subject: Re: Advantage huds

Posted by [reborn](#) on Wed, 07 Jan 2009 19:59:11 GMT

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Nukelt15 wrote on Wed, 07 January 2009 14:47

Oh, and nice job bringing up hardware. You're comparing something that cannot be tracked and regulated to something that can be. Given that identical systems and hardware setups are the exception rather than the rule in PC gaming, you're invoking an example which cannot possibly be quantified. Yes, better hardware gives its user an advantage. Yes, a player running on a \$4000 rig and a \$100-per-month connection is going to have an easier time than someone using a \$200 clunker and free dial-up... but there's nothing that can be done about it, unless you have a magic utility that restricts in-game performance to that of the slowest setup on the field.

I was throwing it in the discussion, not trying to compare the two. I t looked like the thread had died, so I was injecting a new thought... I was not trying to compare the two at all.

Also, yes you can do something about it. There is nothing "magic" about it at all.
