Subject: Re: Advantage huds Posted by R315r4z0r on Wed, 07 Jan 2009 00:44:00 GMT View Forum Message <> Reply to Message

You don't make specific what an advantage HUD is.

In my opinion, a HUD that shows building health and mine limits are not a cheat. However HUDs that show information that people elsewhere would have to physically check or simply don't have access to should be considered advantage HUDs and should not be tolerated. But that is the absolute literal definition. What should really qualify as an advantage is if you gain an absolutely effective advantage over other people.

The reason why a HUD that shows building health and mine limits shouldn't be considered an advantage is because everyone already has access to this information quickly and easily.

If you want to check the health of buildings, press J or K. If you want to check C4 limits, press the key binding for the C4 command or type !c4.

It's not information that you have at your fingertips that other players don't. Thus it isn't an advantage. I mean, if you want to split hairs and say "Oh but it might take a half a second longer doing it the normal way!" Then that's from your own experience, but other people might have different reaction times or reflexes and thus might find the original way to be faster.... but even still, it's simply ridiculous to consider something a cheat because of something that happens in a split second.

Not to mention different people might prefer the older way of doing something even if they have the "advantage" HUD in question.

Edit: If you consider a HUD that gives health and mine limits a cheat, then you also have to consider those Logitech keyboards a cheat as well.

Edit2: Also, that argument about "blind spots" is also not something that can be taken into consideration here. Why? Because people can easily change the size of their HUD by changing their resolution. Therefore if you think that is considered a cheat, then someone running on 1680x1050 must be cheating because someone running on 800x600 is not able to see behind their radar.

Edit3: However, then again, you might not want to take my opinion into consideration here. Because I actually don't care if there are cheaters in a server playing against me. The way I see it, if someone is cheating me, I don't care just as long as it isn't painfully obvious.

That means if someone has some sort of advantage that lets them do something a second earlier than me or makes me bight green or something, I don't care. In fact, bring it on as it is those kinds of things that I like to fight against as it just hones my own skills at playing the game.