Subject: Re: RELEASE - C&C Islands Tunnels Posted by Reaver11 on Tue, 06 Jan 2009 16:38:55 GMT

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What you have to do is what all gun skinners do.

They make a totaly new gun lets take a m16. They create the gun rig it and afterwards they save it as f_gm_rifl etc

So create you terrain as you want and then save all the stuff as renegade does it for the tunnels as I posted above.

Then it should work.