
Subject: Re: RELEASE - C&C Islands Tunnels
Posted by [Altzan](#) on Tue, 06 Jan 2009 14:48:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

Well, it IS a large mod, editing the terrain itself, there would undoubtedly be some bugs...
I'll try deleting my .thu file and letting it generate a new one, see what that does.
