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Subject: Re: Scripts.dll/ssgm plugins on x64 systems  
Posted by [danpaul88](#) on Tue, 06 Jan 2009 09:14:24 GMT  
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Are you using the Express editions of Visual Studio? If so make sure you install the Microsoft Platform SDK, and ensure that Visual Studio knows where to find the include and library files. There's a sticky topic called 'Setting up a build environment for compiling scripts.dll' or something similar which contains links to the necessary files and a link to an article explaining how to setup Visual Studio so it knows where to find the files.

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