
Subject: Re: I have an idea, can it be done?

Posted by [_SSnipe_](#) on Mon, 05 Jan 2009 06:05:41 GMT

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piotrkol1 wrote on Sun, 04 January 2009 21:20 Replacing the SP HON controller with a MP won't work because then when you aim at the building itself you won't be able to damage it from the outside or see its health if you know what I'm talking about. As for the GDI building controller I was just gonna stick like a PP one somewhere on the map randomly.

And so your saying that there isn't a script(s) like that which exists? Because I know that I remember playing on a server before with similar specifications. Placing all the stuff (spawners, powerups, etc...) isn't really a problem its just that I need the scripts to make it work.

O k Now I have an idea what mad did for me is left the sp controller and put a script to a daves arrow saying when that object dies to destroy another object which was a mp building controller somewhere on map
