

---

Subject: Re: RenHawk Source

Posted by [halo2pac](#) on Fri, 02 Jan 2009 15:38:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

My turn on the defensive, thank you.

genetix wrote on Thu, 01 January 2009 23:20

I can't wait! Oh, right it would be faster for me to go to the online demo, save the file and decompile it myself...

I do not see you taking the initiative to do anything related to the renhawk source, so if you were remotely smart you would have gotten off your fat ass and did something about it by now.

Dan, when you decompile a swf you get a basic working copy. Not the original. I wish he would have left the source, but since he didn't this comes close. Its a nice substitute, and gives a good jist of what he did.

---