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Subject: Re: Rotatable MRLS 'Turret'

Posted by [Caveman](#) on Fri, 02 Jan 2009 12:21:03 GMT

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Yeah thats probably what happened... They intended for it to rotate and make it cost 750... They realised it was a bad idea to have it rotate and allow the missiles to curve instead(for whatever reason.. Go and ask them), however they forgot to change the price... The game gets released... oh shit nod have, lights and artys out on the field and we cant do anything because we need 750/800 for a mrl/med so they changed the price with a patch... You just proved yourself wrong...

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