
Subject: Re: Epsilon Worldwide New Forums!
Posted by [genetix](#) on Fri, 02 Jan 2009 05:14:19 GMT
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AsgarothXe wrote on Thu, 01 January 2009 22:39Quote:I think you missed our point. You need experience to run a community. This is something you don't have. Learn how to develop websites, maintain servers, avoid security threats, and then take a wack at the big leagues.

You will never get a community going the way you're trying. Trust me. I've worked on a lot of large websites before. Those free forum sites are a bad place to start by the way. Take the time to learn the skills to setup a board. Free forum websites will get you absolutely no where!

Well I will definitely check out those links you guys siggested; but I'm mainly taking orders from my friend. He's basically the brains of the operations; I assist with few ideas, but I work alot for him.

Obviously he can't do much until summer. He is studying abroad in Israel; and there's hardly any internet where he is staying.

As far as no experience; I think you've underestimated me somewhat. I've had plenty of experience managing players in a clan, and leading players. I used to know more about IRC and stuff back 3 years ago when our clan had a paid server. Not long after it died, the clan had a civil war and about 25 of our members (half) left the clan.

1 year ago I started a new clan. In July I joined the Atomix-Gaming community as a Full Moderator; and enforced rules. You know just as much as I do that managing a clan, organizing clans, and organizing forums takes alot of work.

My friend has been giving me some directions; one of them was to not let people know what I have been working on until it is finished. He said he'd return to help with the PR with me. Naturally I got a little too excited and released the forums before it was even worked on. I made a mistake.

If you want you can check it now; it is finished. If you find errors I'd appreciate the feedback, as well as any criticism that you wish to make. I would love to make it better if I can, but personally, I think it looks awesome. I also added a shout box, arcade games, and a army system between Nod and GDI.

Check it out at your own peril, and assist me if you wish. And if you have any news on how much renting a server will cost me let me know. I know how much IRC, and TS costs are; I'm just lacking how much the server will cost. You know like 3\$ a player; etc.

Thanks for helping me with this arduos task. I plan on making all advertising free.

I don't mean to shoot you down and possibly destroy your ambition but I believe you still missed the point.

Running a clan is little league stuff. Anyone could have hit the create clan button 3 years ago and hosted a non dedicated "recruiting" server. It happened all the time. Adding a few forums/categories and moderating posts shouldn't even be something an administrator thinks

about. Everything you've stated are tiny details. Site administrators understand web servers and web development inside and out. If you can't built a solid foundation for you community you might as well not even install the forum software. When you hit a technical snag with your forum you will be screwed and by the way IRC really has nothing to do with a forum.

The gaming world you see thrives because of developers. The community comes after the developers build something to work with. Your community doesn't have a developer or the experience needed to run a community. If your partner has that experience it doesn't do much good to have no internet. Judging by the current location of your forums he has no clue either.

Sorry to sound harsh but I think you're off course. You can take the road of success or you can attempt a shortcut and get stuck in the ditch. The road of success involves understanding web development before trying to build a community.
