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Subject: W3D Material editor in 3Ds Max

Posted by [R315r4z0r](#) on Wed, 31 Dec 2008 19:05:11 GMT

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How do I use the W3D Material editor in 3Ds Max 9? Do I have to download a plugin?

I've seen some video tutorials on Renhelp where you just click on it, but I don't know how to install it.

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