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Subject: Re: The new shotgun

Posted by [Scrinwarrior](#) on Mon, 29 Dec 2008 03:41:46 GMT

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GrimmNL wrote on Sun, 28 December 2008 20:01 get the renegade mod tools, install the w3d viewer.

extract the 1st person weapon models, stick em in the same folder as the skins you made.  
load up the w3d file of the weapon you skinned, make a SS of those.

easy as 3,14159265 (pi, pie!)

Hmm, That's what I have been doing for all 3 skins.

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