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Subject: Re: Spawning Objects Ingame  
Posted by [Altzan](#) on Sun, 28 Dec 2008 21:28:34 GMT  
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reborn wrote on Sun, 28 December 2008 13:17 You could however still create scripts and add code, just set the server up as a FDS and run it in LAN mode instead of WOL.

Yeah, I'm aware of that possibility. Thanks

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