Subject: Re: [Release] New HUD [Update2 read first Post]
Posted by DutchNeon on Thu, 25 Dec 2008 21:23:13 GMT

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HideInfoBox=true --> false

If you put it on false, the Default Renegade HUD (or skinned version, if you are using a Hud_main.dds in your data folder) will be shown under the HUD of Deathlink, but this default Renegade HUD also shows a Health Icon in the middle of the screen, if you purchase a new character, or if you are below 50 HP --> Health Icon will then flash red.

It doesn't contain any value next to it (amount of HP) + old default HUD is shown under the new HUD.