
Subject: Re: [Release] New HUD with modified shaders.dll [Update read first Post]
Posted by [saberhawk](#) on Wed, 24 Dec 2008 15:34:26 GMT

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Caveman wrote on Wed, 24 December 2008 10:22l get this after playing game.. Just want to know what it is

It's the results of somebody releasing a Debug build DLL instead of a Release build one.
