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Subject: Re: [Release] New HUD with modified shaders.dll

Posted by [DL60](#) on Tue, 23 Dec 2008 22:32:17 GMT

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Quote:Also, if you haven't noticed, I'm a member of the TT team

I know - I completely aware of the TT-teamlist. I wouldn't make a logo for a project without knowing every information I'm able to get about.

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