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Subject: Re: In-game building health meter

Posted by [Genesis2001](#) on Mon, 22 Dec 2008 23:06:40 GMT

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Caveman wrote on Mon, 22 December 2008 15:41: Doesnt matter if its 10% or 100% it would still fuck up the game too much.. You wouldn't be able to use an engi to place C4 on a building while waiting for your team mate to throw his spare c4 on as well because the enemy would know about it.

As I said, its a cheat.

It's not a cheat...It's already available by pressing "K"...

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