
Subject: Re: In-game building health meter
Posted by [Caveman](#) on Mon, 22 Dec 2008 22:41:48 GMT
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Doesnt matter if its 10% or 100% it would still fuck up the game too much.. You wouldn't be able to use an engi to place C4 on a building while waiting for your team mate to throw his spare c4 on as well because the enemy would know about it.

As I said, its a cheat.
