The old source will not be released (seriously, the hackish nature of the code and obscene memory usage makes me cringe). The current version leaves a lot to be desired in terms of efficiency and the server-to-server protocol. I'm considering rewriting the entire project using the InspIRCd module API with a PostgreSQL backend, but I'm really not sure if there's a high demand for an XWIS alternative. If anyone has some experience with C++, APGAR encryption, or the WOL protocol, send me a PM and we'll see if we can get something started. In the end, I'd like to see the project released open source for mods that don't want to be dependent on XWIS and create a fairly decentralized network of load-balanced servers to ensure the service never goes down entirely and is fairly DDoS-resistant.

If there's a need/interest, a C++ WOL clone would be pretty interesting to work on, but I'm really not interested in developing something that brings countless DDoS attacks and drama my way.