
Subject: Re: In-game building health meter
Posted by [Goztow](#) on Sun, 21 Dec 2008 20:22:32 GMT
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It is currently seen as a cheat, because it's an unfair advantage. IMO it'd ruin a part of the game. There's a reason why EVA doesn't immediately say "xxx under attack", right after it said "yyy under attack". It's too easy to defend if you can keep an eye on every building.
