Subject: Re: New Renagde Feature! Cameras!!!!
Posted by YazooGang on Sun, 21 Dec 2008 03:42:57 GMT

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Basicly, what i wanted to do is this.

- 1. You get in a building.
- 2. There is a switch and you access it by pressing E.
- 3. The .txt cinematic file is being read and it disables your camera.
- 4. At this time, a model of a camera appears on the building and has an invisible box on it, called "camera" which is the one that your using to get a x,y,z of where youu need to look.
- 5. after 500 frames, you get out of the cam.