Subject: Re: New Renagde Feature! Cameras!!!! Posted by Altzan on Sun, 21 Dec 2008 02:27:03 GMT

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This idea sounds neat but what would you use it for? Watching the outside of the building w/o going outside?

I bet you could put a turret on top of building, no ammo and getting in/out transitions would be set really far below it, so you can go below it in the building and get in