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Subject: Re: METRIOD PRIME!

Posted by [LR01](#) on Sat, 20 Dec 2008 16:55:04 GMT

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Altzan wrote on Sat, 20 December 2008 00:15LR01 wrote on Fri, 19 December 2008 13:41Yea, I would love some new metriod levels to play in Renegade

I might experiment for the fun of it. Anything resulting from it will look like crap but who knows?

Altzan wrote on Fri, 19 December 2008 18:50How difficult would it be to make elevators or doors? Metroid-style doors and elevators would be freaking SWEET in my opinion!

Anyone? If it isn't too hard I might try, not sure how to animate doors though.

doors that only open when you shoot them? would be cool, but I think that that would require scripting

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