
Subject: Re: luv2pb cares about the community.
Posted by [spigot](#) on Fri, 19 Dec 2008 19:45:04 GMT
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nikki6ixx wrote on Fri, 19 December 2008 13:30 I doubt it's about costs at all. If it was such a good alternative to XWIS, we'd have heard about it, because nobody makes a project like that, and decides not to share it because we are all 'dumbasses' .

If costs were truly a concern, I'm sure there'd be a few people with money around this place who would front the coin for running the thing.

Correct, it wasn't about cost. I stated that clearly multiple times in previous posts. (Seriously, why do you people respond without reading the thread first?) I was, hmm, 16 at oldest when the program was written and making around \$30,000 a year with no bills . It wasn't about lack of money, it was about allocating that money to something worthwhile that reduces the amount of fucktards I talk to dramatically while generating some revenue on the side.

nikki6ixx wrote on Fri, 19 December 2008 13:42 I'm not gonna judge his e-attitude, but if the guy does get short with people easily, then why would he undertake a project like this in the first place? Something like this requires massive involvement with the community and requires dealing with many people who will undoubtedly be 'morons' .

We started it because we were curious about the WOL protocol itself and the (really shitty) encryption. We ended up making a fully-functional clone very quickly. After the original version was working, we decided to try and create a clone that followed the original protocol completely and implemented features XWIS has yet to code. After that, we wrote a PHP backend to handle registration, ladders, clans, etc. and prettied it up. The service was completely operational for a month or so, but after that I pretty much lost interest in C&C and the C&C community as a whole.
