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Subject: Re: METRIOD PRIME!

Posted by [Canadacdn](#) on Mon, 15 Dec 2008 19:07:59 GMT

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Di3HardNL wrote on Mon, 15 December 2008 10:08well i gave it a try, but it has no texture, it are just basic colors. I resized its arms a little, but the animations still looks bugged :/

here a screenshot and the file (for gdi minigunner) so people can try it. Il look at it later again

Is there any actual texture for this model? If not, I would say applying a reflective effect to it would make the model look a lot better.

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