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Subject: Re: Beta gunmodles / need texturing help  
Posted by [Reaver11](#) on Sun, 14 Dec 2008 14:14:35 GMT  
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After the uv unwrap we can give it a basic texture only there is really a texture artist required to get these models finished.

I will give you guys a glimps of the silenced pistol that im recreating. (it has no trigger yet and it is flat, I have just boosted the initial beta design)