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Subject: Re: Anti-spawn killing

Posted by [EvilWhiteDragon](#) on Sat, 13 Dec 2008 13:20:06 GMT

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Canadacdn wrote on Sat, 13 December 2008 06:58The new RP2 has anti-spawnkilling measures in it. You know, because RP2 rocks.

If you read the above you'll see that a lot of people think that antispawnkill doesn't rock, so you know, apparently RP2 doesn't totally rock...

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