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Subject: Re: problem with hud.ini

Posted by [YazooGang](#) on Fri, 12 Dec 2008 22:09:08 GMT

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unfortunatly, it didnt work.  
here is what i have in my hud.ini :

[General]

TextureCount=1  
EnableCredits=true  
CreditsXPos=160  
CreditsYPos=785  
CreditsFont=2  
CreditsStringID=12678  
HideBottomText=true

EnableTime=true  
TimeXPos=5  
TimeYPos=845  
TimeFont=2  
TimeColor=  
TimeStringID=12679

[Texture0]

TextureName=weapon\_hud1.tga  
Quad0XPos=1075  
Quad0YPos=777  
QuadCount=1  
Quad0Color=1  
Quad0Top=227  
Quad0Left=230  
Quad0Bottom=232  
Quad0Right=232

[Color1]

Red=9  
Green=89  
Blue=0

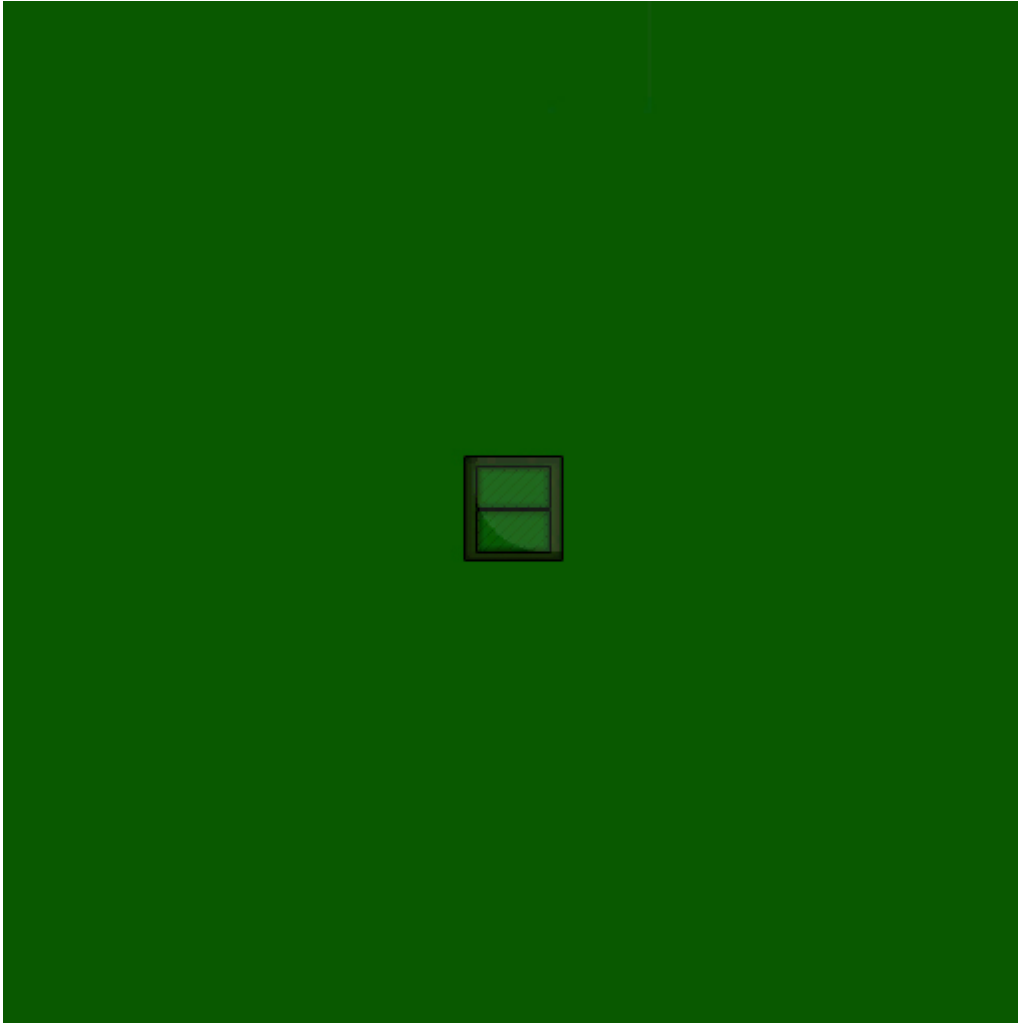
and this is my Texture0:

also the dds file is uploaded too, check it

### File Attachments

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1) [weapon\\_hud1 copy.jpg](#), downloaded 661 times



2) [weapon\\_hud1.dds](#), downloaded 164 times

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