

---

Subject: Re: C&C Islands Islands Progress  
Posted by [Di3HardNL](#) on Fri, 12 Dec 2008 21:04:51 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

that might be, but he pwns me in level edit

by the way, does anyone know where you can see in 3ds max how many polygons all your meshes together have?  
if that is not possible how can i see it in w3dviewer

---