
Subject: Re: Beta gunmodles / need texturing help
Posted by [Reaver11](#) on Thu, 11 Dec 2008 16:58:52 GMT
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Ok then we are at least a step further in finishing these models

We would still require a texture artist though. (Plus I have more beta stuff that is unfinished and basically need proper texturing)

This is a boned version of the orca lift truck only the skin is at the moment ugly.

Btw if any has some good picture of the sniper rifle below. (especially side and front(Preferably in a horizontal direction))
