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Subject: Re: Sciencepark Renegademap  
Posted by [RedOne](#) on Tue, 09 Dec 2008 21:07:22 GMT  
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I was asked to post some screenshots from gmax. I did it with F4 <grin> I hope this is what you want to see.

The most important pieces are the floors (grey). Here I made a box and converted to poly. With the vertexes I shaped it. With help of keyboard input. The holes for stairs were made with boolean.

The wall with windows and indeed Cabal. Lots of poly's!.

Next the stairs. Also a edit. Poly only with a plane. By keyboard input replaced the vertexes to get this shape.

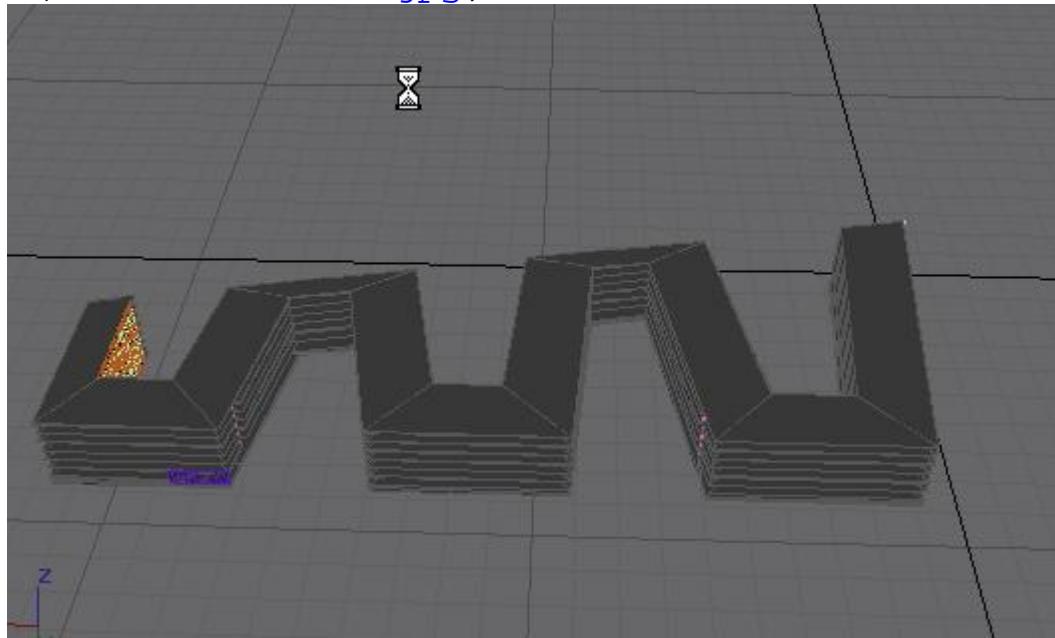
And the glass wall. Was a box. With boolean I made it like this. It is one box.

I hope Cabal this what you wanted\

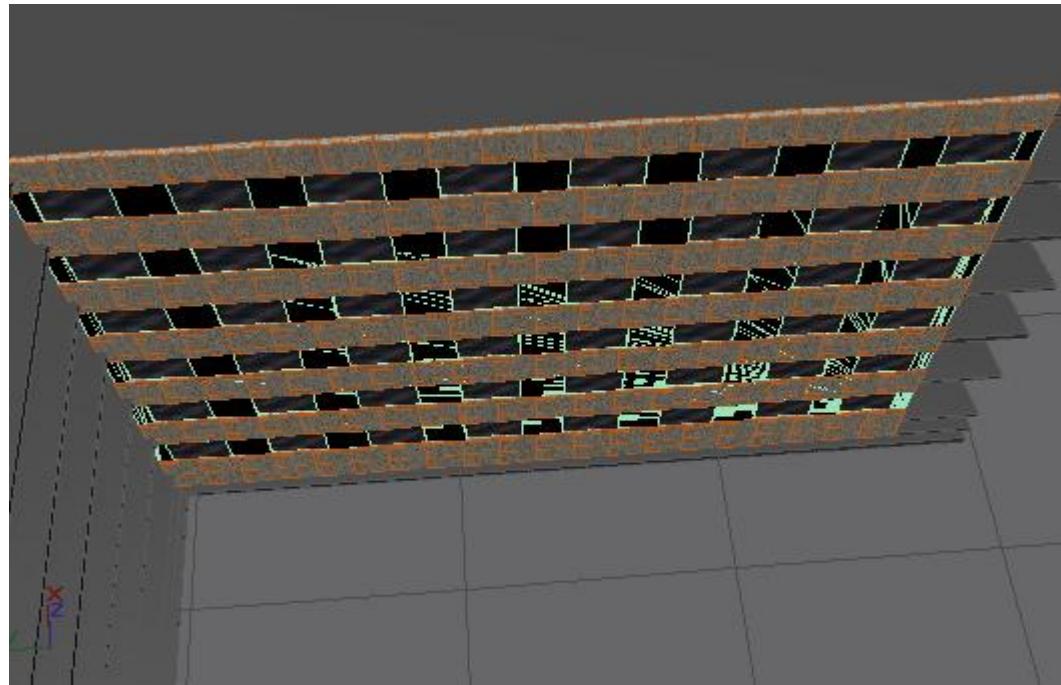
GrTz Red

#### File Attachments

1) [ScreenShot006.jpg](#), downloaded 645 times



2) [ScreenShot007.jpg](#), downloaded 642 times



3) [ScreenShot008.jpg](#), downloaded 651 times



4) [ScreenShot009.jpg](#), downloaded 656 times

