Subject: Re: Sciencepark Renegademap
Posted by GEORGE ZIMMER on Tue, 09 Dec 2008 00:31:20 GMT
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Holy shit, that's TERRIBLE. Sorry, but it's just a bunch of crap thrown together. Use extrude, weld, and please, do NOT use more than 2 poly's per flat surface (It's technically two since a plane is two triangles, but yeah).

Maybe I'm wrong about the poly usage, but, show wireframe pics from gmax.