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Subject: Re: Your TWO biggest piss offs

Posted by [Nunya](#) on Mon, 08 Dec 2008 12:46:22 GMT

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1. People that snipe every round of every game once they get 1000 credits...and have 30000 credits after a while and refuse to buy a tech or hotwire to save the damned game
2. People that call me a noob because I think 20 mines on the entrance of the barracks is a bad idea...when my mines are killing one SBH every 10 seconds in the tunnels (Islands map mix)
3. People that 'creatively' mine instead of just 4 or 5 on the floor - they have 5 up each doorframe, 3 on the floor, 2 on the ceiling, and 4 easily avoided mines on the floor in front of (or right on) the MCT, and all the rest of the mine limit on the front of the door of the same building. Then ONE freebie infantry walks in, blows them all up, and lives.
4. People that refuse to leave and go AFK for hours and theres no mod on (I did this once, sorry. I had a 45-1 kill ratio without sniping and wanted credit for it AND not be late for work)
5. People that spam radio commands 47 times then get mad because you cant see what anyone on your team is saying from the chat lag.
6. Knowing theres 10 really good players in the server, and every one of them are on the enemy team. Every single round. And you have 4 AFKers and one guy placing C4s in smileyface patterns and another jumping up and down all over the place. You look up and see five SBH all demanding remotes.
7. Starting the game in 16-bit by mistake
8. Server winning the round when you're ahead by a mile
9. Being sniped when you're inside a building in your own base with the doors closed, and the sniper is in their own base.
10. Renguard crashing my game, and cant rejoin because the server is full.

I could go on...

oh yeah, rambo saying "WASTED" every 5 seconds

PTakopa or whoever his name is saying "HAX" as much as rambo says WASTED

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